



# WHITAKER

# *Summer*

# CAMPS!

# 2026



2026 SUMMER CAMP GUIDE | PRE-K THRU GRADE 12

# HALF DAY CAMPS

**DROP OFF:** 8:00 A.M. - 9:00 A.M. | **PICK UP:** 12:00 P.M. - 12:30 P.M.

## JR. STEAM CAMP

**PreK & K (AGES 4 & 5)**



# JR. STEAM CAMP

## PreK & K (Ages 4 & 5)

Our Jr. STEAM camps inspire young learners to explore Science, Technology, Engineering, Arts, and Mathematics through hands-on discovery and creative play. Each week features a unique theme that sparks curiosity, builds confidence, and shows campers how science connects to the world around them.

### **WEEK 1: June 29 - July 3**

#### **STEAM Around the World**

Through experiments, stories, and playful activities, young campers will explore rain, wind, snow, and storms while learning how weather shapes our world. This fun, engaging week sparks curiosity and imagination for little weather explorers.

**Register**

[PreK and K](#)

### **WEEK 2: July 6 - 10**

#### **Art of Motion**

Campers will explore how things move through playful experiments with ramps, balls, pendulums, and creative art activities. This joyful week introduces young scientists to motion using curiosity and imagination.

**Register**

[PreK and K](#)

### **WEEK 3: July 13 - 17**

#### **Rainforest Rangers**

Campers will enjoy a fun, age-appropriate exploration of rainforest animals and plants. The week's theme is inspired by our traveling exhibit Under the Canopy.

**Register**

[PreK and K](#)

# JR. STEAM CAMP

## PreK & K (Ages 4 & 5)

Our Jr. STEAM camps inspire young learners to explore Science, Technology, Engineering, Arts, and Mathematics through hands-on discovery and creative play. Each week features a unique theme that sparks curiosity, builds confidence, and shows campers how science connects to the world around them.

### **WEEK 4: July 20 - 24**

#### **Universe Unlocked**

This week, campers blast off to investigate our home planet and beyond through stories, hands-on activities, art, and movement. Young explorers will spark their curiosity as they discover Earth, the sky, and the stars.

**Register**

[PreK and K](#)

### **WEEK 5: July 27 -31**

#### **Superhero Science**

Through play, stories, and creative experiments, young campers will explore super-powered science like speed, strength, and how animals and the world around us work. This fun, action-packed week sparks imagination, curiosity, and a love of discovery for little heroes-in-training!

**Register**

[PreK and K](#)

### **WEEK 6: August 3 -7**

#### **Forces of Nature**

Through experiments, stories, and playful activities, young campers will explore rain, wind, snow, and storms while learning how weather shapes our world. This fun, engaging week sparks curiosity and imagination for little weather explorers.

**Register**

[PreK and K](#)

# **FULL DAY CAMPS**

**DROP OFF:** 9:00 A.M. - 9:30 A.M. **PICK UP:** 3:30 P.M. - 4:00 P.M.

**\*NOTE TIMES FOR MUSICAL THEATRE CAMP**

## **STEAM CAMP**

**GRADES 1 - 2**

**GRADES 3 - 5**



## **INNOVATION CAMP**

**GRADES 3 - 5**

**GRADES 5 - 8**

**GRADES 6 - 8**

## **GIRLS IN STEAM**

**GRADES 3 - 5**

**GRADES 6 - 8**



## **MUSICAL THEATRE CAMP**

**\*DROP OFF:** 8:30 A.M. - 9:00 A.M. **PICK UP:** 4:00 P.M. - 4:30 P.M.

**GRADES 3 - 5**

**GRADES 6 - 8**

**GRADES 9 - 12**



# STEAM CAMP

## Grades 1 - 2 & Grades 3 - 5

Science, Technology, Engineering, Art, and Mathematics make our STEAM camps run! Each week has a unique theme with engaging hands-on activities and opportunities for creative discovery. Although the weekly theme is the same, lessons for each are carefully crafted to be engaging and meaningful at the campers' level.

### WEEK 1: June 29 - July 3

#### STEAM Around the World

Campers will explore groundbreaking scientific discoveries and influential scientists from continents across the globe through hands-on activities that blend science, technology, engineering, art, and math. It's a week of curiosity, creativity, and discovery that inspires young innovators to think big.

**Register**

[Grades 1 - 2](#)

[Grades 3 - 5](#)

### WEEK 2: July 6 - 10

#### Art of Motion

Campers will design their own roller coasters while exploring the laws of motion through hands-on experiments and creative technology activities. This exciting week blends science, engineering, and art to show how motion brings the world around us to life.

**Register**

[Grades 1 - 2](#)

[Grades 3 - 5](#)

### WEEK 3: July 13 - 17

#### Rainforest Rangers

Campers will discover a different layer of the rainforest each day through hands-on activities inspired by our traveling exhibit Under the Canopy. This immersive week invites campers to learn about rainforest animals, plants, and habitats while sparking curiosity and a love for nature.

**Register**

[Grades 1 - 2](#)

[Grades 3 - 5](#)

# STEAM CAMP (CONT.)

## Grades 1 - 2 & Grades 3 - 5

Science, Technology, Engineering, Art, and Mathematics make our STEAM camps run! Each week has a unique theme with engaging hands-on activities and opportunities for creative discovery. Although the weekly theme is the same, lessons for each are carefully crafted to be engaging and meaningful at the campers' level.

### WEEK 4: July 20 - 24

#### Universe Unlocked

Campers will begin by exploring Earth and then journey farther into the universe each day through individual and group investigations, creative projects, and interactive discovery. This cosmic adventure inspires curiosity about our planet, space, and the wonders beyond.

#### Register

[Grades 1 - 2](#)[Grades 3 - 5](#)

### WEEK 5: July 27 - 31

#### Superhero Science

Unleash your inner hero! Campers will dive into exciting science and engineering challenges inspired by superhero powers - exploring movement, strength, chemistry, and the science of living things. This high-energy week sparks curiosity, creativity, and imagination while showing that real science can be super!

#### Register

[Grades 1 - 2](#)[Grades 3 - 5](#)

### WEEK 6: August 3 - 7

#### Forces of Nature

Explore the power of the natural world with exciting hands-on science activities inspired by the amazing forces that shape our planet and atmosphere. This dynamic week sparks curiosity, creativity, and discovery as campers learn how nature moves, changes, and inspires awe.

#### Register

[Grades 1 - 2](#)[Grades 3 - 5](#)

# INNOVATION CAMP

## Grades 3 - 5 & Grades 6 - 8

Innovation camps challenge young minds to think like creators, coders, and problem-solvers through cutting-edge technology experiences. From game design and robotics to AI exploration and digital art, campers develop critical thinking skills while discovering how technology can be both powerful and fun.

### WEEK 1: June 29 - July 3

#### Puzzle & Play

Campers will spend the week cracking codes, exploring symbols and ciphers, and diving into the world of game design through engaging challenges. This interactive camp sparks problem-solving, creativity, and teamwork while showing how technology can be both playful and powerful.

**Register**

Grades 6 - 8

### WEEK 2: July 6 - 10

#### Pixel Palette

Get creative with technology! Campers will explore digital and tactile art through interactive projects that spark imagination, teamwork, and design thinking. This colorful, fun-filled week inspires young creators to experiment, innovate, and bring their ideas to life.

**Register**

Grades 3 - 5

### WEEK 3: July 13 - 17

#### Algorithm Investigators

Campers will explore how machines learn, investigate the science behind AI, and discover ways to use technology ethically and responsibly. This hands-on, interactive week encourages critical thinking, problem-solving, and curiosity about the powerful role of AI in our world.

**Register**

Grades 6 - 8

# INNOVATION CAMP (CONT.)

## Grades 3 - 5 & Grades 6 - 8

Innovation camps challenge young minds to think like creators, coders, and problem-solvers through cutting-edge technology experiences. From game design and robotics to AI exploration and digital art, campers develop critical thinking skills while discovering how technology can be both powerful and fun.

### WEEK 4: July 20 - 24

#### Game Lab

Campers will explore the basics of game design, creativity, and problem-solving through practical projects and collaborative challenges. This exciting week lets young innovators imagine, build, and play their own games while learning how technology brings ideas to life.

**Register**

[Grades 3 - 5](#)

### WEEK 5: July 27 - 31

#### Logic & Lore

Campers will explore logic puzzles, problem-solving challenges, and collaborative role-playing adventures that build critical thinking and creativity. This engaging week combines storytelling, strategy, and hands-on fun to inspire young innovators to think, plan, and play like true problem-solvers.

**Register**

[Grades 6 - 8](#)

### WEEK 6: August 3 - 7

#### Hello, Technology

Hello, Technology is designed to help campers explore, understand, and use technology with confidence. Interactive activities and creative challenges help campers discover the basics of coding and digital tools, and practice problem-solving in a tech-driven world.

**Register**

[Grades 3 - 5](#)

# INNOVATION CAMP (CONT.)

## Grades 3 - 5 & Grades 6 - 8

Innovation camps challenge young minds to think like creators, coders, and problem-solvers through cutting-edge technology experiences. From game design and robotics to AI exploration and digital art, campers develop critical thinking skills while discovering how technology can be both powerful and fun.

### WEEK 2: August 10 - 14

#### Tech Explorers: Minecraft & Engineering

Tech Explorers is back for a second year with a whole new week of coding and engineering challenges. Campers spend half their day immersed in the world of Minecraft Education learning the art of coding. The rest of the day they embark on practical engineering challenges that ignite curiosity and creativity.

**Register**

[Grades 3 - 5](#)

#### Tech Titans: LEGO Robotics & Minecraft Coding

Tech Explorers is back for a second year with new LEGO Spike Robotics challenges and Minecraft Education lessons. The Minecraft Education platform provides daily explorations in coding. While LEGO Spike Robotics blends engineering and coding for a full day of engagement.

**Register**

[Grades 6 - 8](#)



# GIRLS IN STEAM

## Grades 3 - 5 & Grades 6 - 8

Girls in STEAM camp is all about exploring Science, Technology, Engineering, Arts, and Mathematics. Each day includes new hands-on experiences. From astronomy to zoology, Girls in STEAM has something to ignite every girl's imagination.



### WEEK A

**June 22 - 25**

**Register**

**Grades 3 - 5**

### WEEK Z

**August 10 - 13**

**Register**

**Grades 6 - 8**

Thank you to The Stabler Foundation and Capital Blue Cross for their support of our Girls in STEAM programs.

# MUSICAL THEATRE CAMP

**Grades 3 - 5 , Grades 6 - 8 , Grades 9 - 12**



## New For 2026

### More Opportunities

This year, we are excited to offer expanded musical theatre camps, allowing more campers to experience the joy of performing! We will present Disney's Frozen Kids (grades 3 - 5) and Shrek the Musical Jr (grades 6 - 8) on two different weeks with two different casts.

### Registration

After registering for camp, please complete the enrollment form detailing your camper's availability.

- **Single Week:** Campers available for only one of the two weeks can attend that week.
- **Flexible Availability:** Campers with flexible schedules will be considered for more roles.

### Schedule

8:30 A.M. - 4:00 P.M.

### Performance

Fridays at 4:00 P.M.

#### PLEASE NOTE:

*Casts cap at 30 students per week.*

# MUSICAL THEATRE CAMP

## Grades 3 - 5



You'll love this fanciful and heartwarming stage adaptation of the celebrated animated film. Join Anna, Elsa, Olaf, Sven, and all of your favorite characters as they embark on an epic, ice-filled journey of self-discovery, camaraderie, and the real meaning of true love. All campers are required to attend the musical theater orientation and audition on April 11, 2026.

### WEEK 1

**June 29 - July 3**

**Register**

**Grades 3 - 5**

**Schedule**

8:30 A.M. - 4:00 P.M.

### WEEK 2

**July 6 - 10**

**Register**

**Grades 3 - 5**

**Performance**

Fridays at 4:00 P.M.

**PLEASE NOTE:**

*Casts cap at 30 students per week.*

# MUSICAL THEATRE CAMP

## Grades 6 - 8



It's a "big bright beautiful world" as everyone's favorite ogre, Shrek, leads a cast of fairytale misfits on an adventure to rescue a princess and find true acceptance. Part romance and part twisted fairy tale, Shrek JR. is an irreverently fun show with a powerful message for the whole family. All campers are required to attend the musical theater orientation and audition on April 12, 2026.

### WEEK 3

**July 13 - 17**

**Register**

**Grades 6 - 8**

#### **Schedule**

8:30 A.M. - 4:00 P.M.

### WEEK 4

**July 20 - 24**

**Register**

**Grades 6 - 8**

#### **Performance**

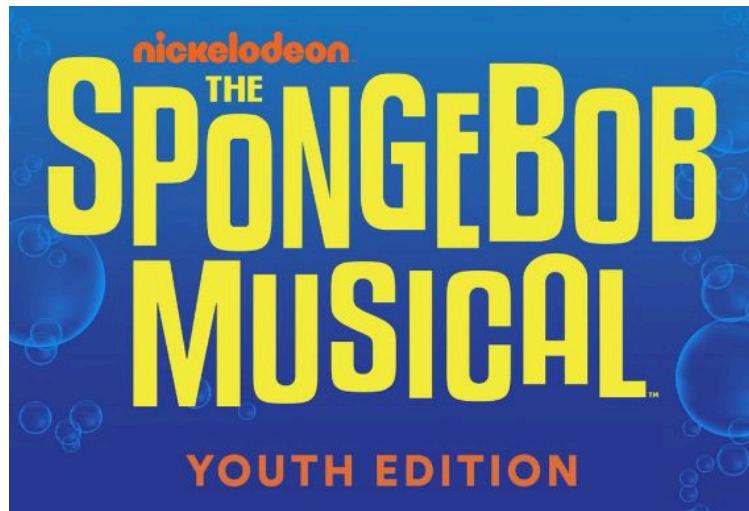
Fridays at 4:00 P.M.

#### **PLEASE NOTE:**

*Casts cap at 30 students per week.*

# MUSICAL THEATRE CAMP

## Grades 9 - 12



Who lives in a pineapple under the sea and became the hottest star on Broadway? Why, it's SpongeBob SquarePants! This one-hour edition of the hit Broadway musical, brilliantly adapted from the iconic Nickelodeon series, is specially tailored for young actors.

**WEEK 5**  
**July 27 - 31**

**Register**

**Grades 9 - 12**

### **Schedule**

8:30 A.M. - 4:00 P.M.

### **Performance**

Fridays at 4:00 P.M.

**PLEASE NOTE:**

*Casts cap at 30 students per week.*

# MUSICAL THEATRE CAMP

**Grades 3 - 5 , Grades 6 - 8 , Grades 9 - 12**



## Orientation and Auditions

### **Disney's Frozen Kids & Shrek the Musical Jr.**

To enhance the campers' experience, all participants will engage in an orientation and audition day. Campers will meet our dynamic director, Steffan Bomberger, and talented assistant director and choreographer, Ashlyn Auriemma. They will guide campers through their developmental approach to musical theater, including introductory movement and singing exercises. Campers who wish to audition for lead or speaking roles will stay for individual auditions after the group orientation.

- **April 11, 2026:** Orientation and auditions for Disney's Frozen Kids
- **April 12, 2026:** Orientation and auditions for Shrek the Musical Jr.

### **SpongeBob the Musical**

High school campers must submit an audition video. Campers wishing to audition for lead or speaking roles will audition in person on **June 6, 2026**.

### **Schedule**

8:30 A.M. - 4:00 P.M.

### **Performance**

Fridays at 4:00 P.M.

### **PLEASE NOTE:**

*Casts cap at 30 students per week.*

# SUMMER CAMP FEES

## SINGLE WEEK

Includes one week of STEAM, Innovation,  
or Musical Theater Camp

## FULL DAY

### Members

**\$300 / week**

### Non-Members

**\$325 / week**

*Save up to \$180 by bundling!*

## HALF DAY

### Members

**\$175 / week**

### Non-Members

**\$200 / week**

*Save up to \$25 by bundling!*

# SUMMER CAMP FEES

## 6 WEEK STEAM PACKAGE

Bundle & Save!

Includes weeks 1 - 6 STEAM and Innovation Camps

Half Day Camps are for PreK and K camps only

### FULL DAY

#### Members

**\$1,650**

[Buy This  
Package](#)

#### Non-Members

**\$1,830**

[Buy This  
Package](#)

### HALF DAY

#### Members

**\$900**

[Buy This  
Package](#)

#### Non-Members

**\$1,050**

[Buy This  
Package](#)

# CAMP REGISTRATION & ENROLLMENT

## STEP 1: REGISTER & PAY

Choose the camp(s) that you wish to register for. Afterward, you will be directed to our ticketing platform to complete payment.

Payment is due at the time of registration.

## STEP 2: FILL OUT ENROLLMENT FORM

After completing your purchase and registration, you will receive an email from a camp director with next steps. This will include completing an enrollment form that must be returned within 2 weeks in order to retain your registration.

*\*Families that don't complete the enrollment form within 2 weeks may lose their registration if the camp is filled. Your camper will not be permitted to attend camp if the enrollment is not complete AND/OR if the invoice is not paid.*

# SCHOLARSHIPS

Summer Camp STEAM scholarships are available for STEAM and Innovation camps. Families that qualify for the Pennsylvania ACCESS/EBT Card are encouraged to apply by completing the full scholarship form.

**PLEASE NOTE:** Scholarships are need-based. Applicants must receive state assistance/benefits. Based on available funds. Limited to one (1) week per child, per summer.

## **STEP 1: COMPLETE SCHOLARSHIP FORM**

Please visit the link below to fill out our scholarship form:

**LINK TO SCHOLARSHIP FORM**

## **STEP 2: COMPLETE ENROLLMENT FORM & PAY INVOICE**

If selected for a scholarship, you will receive an email from a camp director with your next steps. This will include completing an enrollment form and paying your invoice.

*\*Families that don't complete the enrollment form within 2 weeks may lose their registration if the camp is filled. Your camper will not be allowed to attend camp if the enrollment is not complete AND/OR the invoice is not paid.*